

# INTRODUCTION TO OPENACC





# 3 WAYS TO ACCELERATE APPLICATIONS

Applications

Libraries

**Easy to use**  
**Most Performance**

Compiler  
Directives

**Easy to use**  
**Portable code**

**OpenACC**

Programming  
Languages

**Most Performance**  
**Most Flexibility**

# OPENACC DIRECTIVES

a directive-based parallel programming model designed for usability, performance and portability

## APPLICATIONS

**250+**  
3 out of Top 5

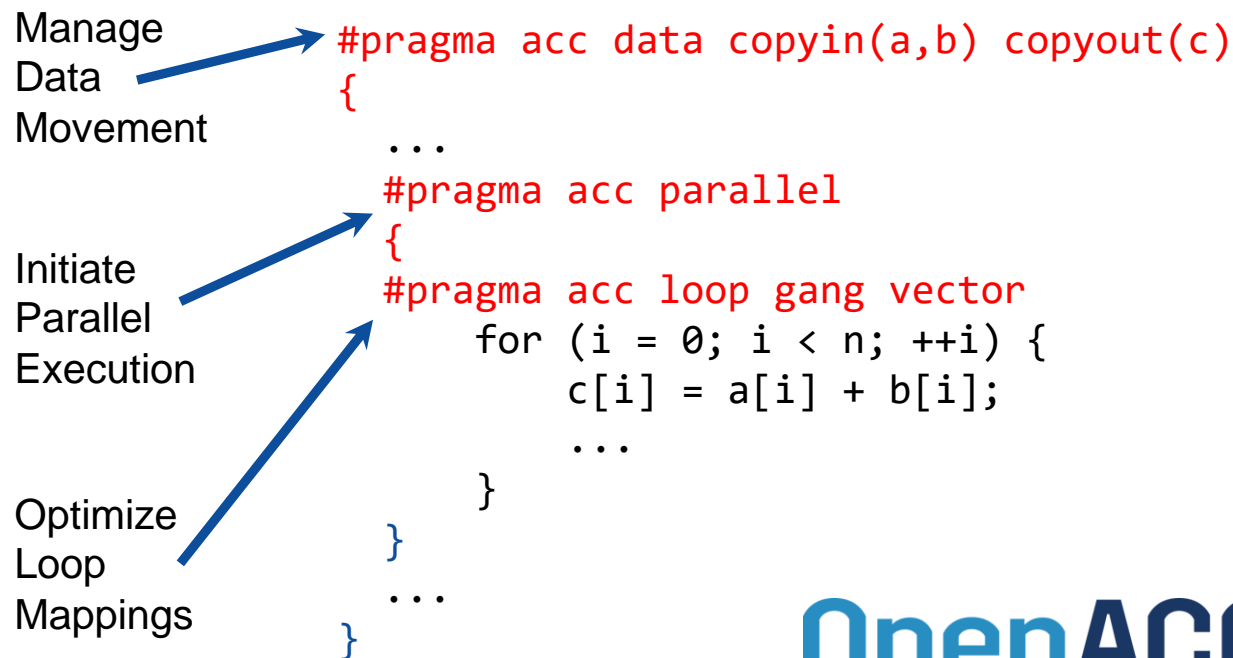
## PLATFORMS SUPPORTED

NVIDIA GPU  
X86 CPU  
POWER CPU  
Sunway  
ARM CPU  
AMD GPU  
FPGA

## COMMUNITY

**~3000**  
Slack Members

# OpenACC Directives



**OpenACC**  
Directives for Accelerators

- Incremental
- Single source
- Interoperable
- Performance portable
- CPU, GPU, Manycore

# OPENACC

## Incremental

- Maintain existing sequential code
- Add annotations to expose parallelism
- After verifying correctness, annotate more of the code

## Single Source

- Rebuild the same code on multiple architectures
- Compiler determines how to parallelize for the desired machine
- Sequential code is maintained

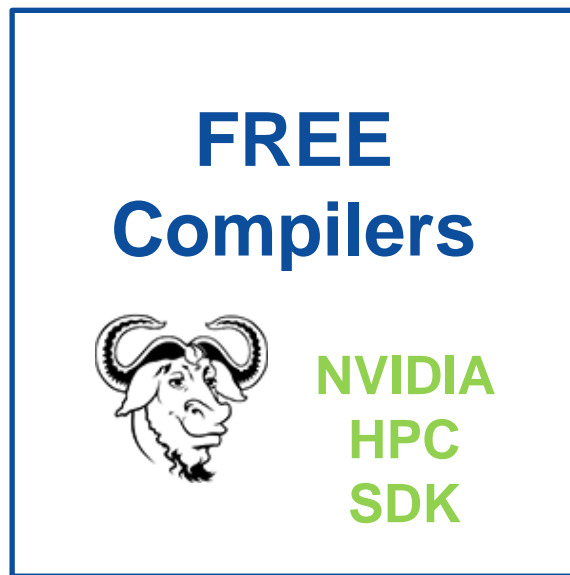
## Low Learning Curve

- OpenACC is meant to be easy to use, and easy to learn
- Programmer remains in familiar C, C++, or Fortran
- No reason to learn low-level details of the hardware.

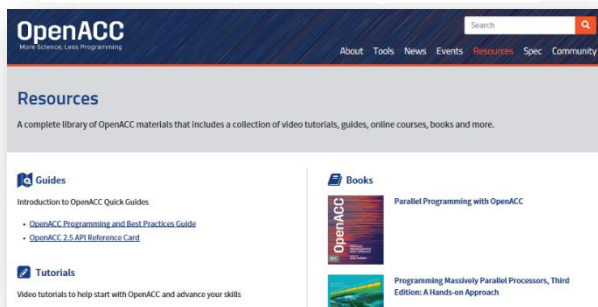
# OPENACC RESOURCES

Guides • Talks • Tutorials • Videos • Books • Spec • Code Samples • Teaching Materials • Events • Success Stories • Courses • Slack • Stack Overflow

## Resources

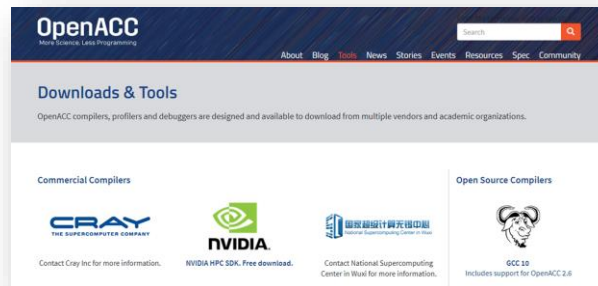


<https://www.openacc.org/community>

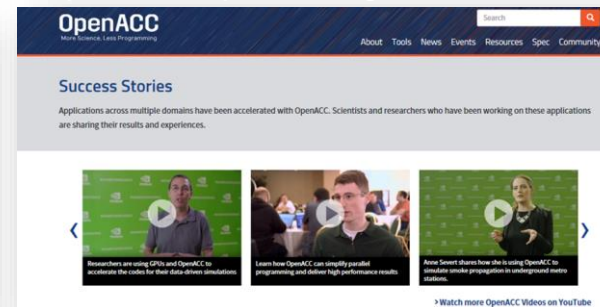


## Compilers and Tools

<https://www.openacc.org/tools>

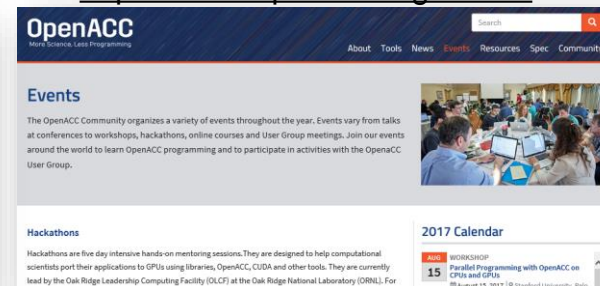


## Success Stories



## Events

<https://www.openacc.org/events>



# APPLY TO GPU HACKATHONS

Accelerate your code on GPUs with mentors by your side

- Over 20 events globally.
- 4 full days over 2 weeks.
- Online or in-person.
- 2 mentors per team. Up to 10 teams.
- Free to participate.
- GPU resource is provided.



[www.gpuhackathons.org/events](http://www.gpuhackathons.org/events)



# OPENACC SYNTAX

# OPENACC SYNTAX

## Syntax for using OpenACC directives in code

C/C++

```
#pragma acc directive clauses  
<code>
```

Fortran

```
!$acc directive clauses  
<code>
```

- A ***pragma*** in C/C++ gives instructions to the compiler on how to compile the code. Compilers that do not understand a particular pragma can freely ignore it.
- A ***directive*** in Fortran is a specially formatted comment that likewise instructions the compiler in its compilation of the code and can be freely ignored.
- “***acc***” informs the compiler that what will come is an OpenACC directive
- ***Directives*** are commands in OpenACC for altering our code.
- ***Clauses*** are specifiers or additions to directives.

# EXAMPLE CODE



# LAPLACE HEAT TRANSFER

## Introduction to lab code - visual

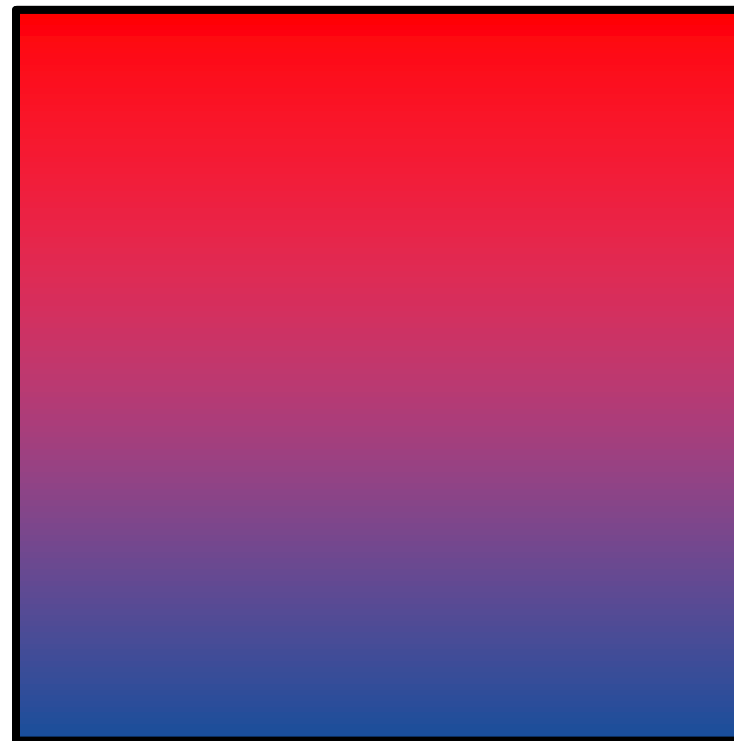
We will observe a simple simulation of heat distributing across a metal plate.

We will apply a consistent heat to the top of the plate.

Then, we will simulate the heat distributing across the plate.

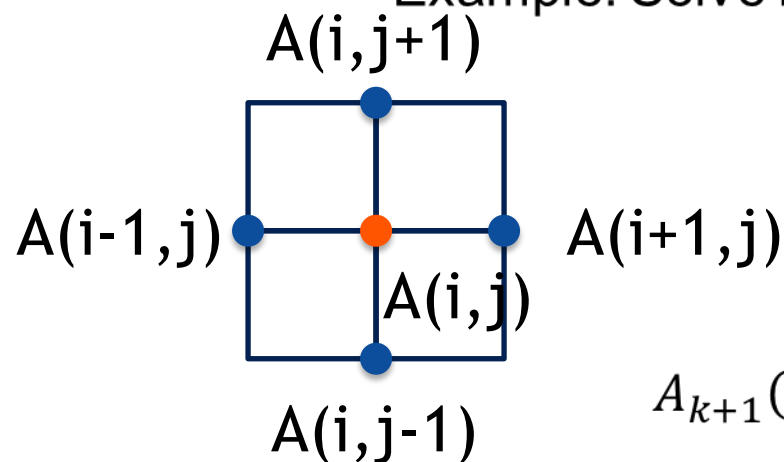
Very  
Hot

Room  
Temp



# EXAMPLE: JACOBI ITERATION

- Iteratively converges to correct value (e.g. Temperature), by computing new values at each point from the average of neighboring points.
- Common, useful algorithm
- Example: Solve Laplace equation in 2D:  $\nabla^2 f(x, y) = 0$



$$A_{k+1}(i, j) = \frac{A_k(i-1, j) + A_k(i+1, j) + A_k(i, j-1) + A_k(i, j+1)}{4}$$

# JACOBI ITERATION: C CODE

```
while ( err > tol && iter < iter_max ) {  
    err=0.0;  
  
    for( int j = 1; j < n-1; j++) {  
        for(int i = 1; i < m-1; i++) {  
  
            Anew[j][i] = 0.25 * (A[j][i+1] + A[j][i-1] +  
                                A[j-1][i] + A[j+1][i]);  
  
            err = max(err, abs(Anew[j][i] - A[j][i]));  
        }  
    }  
  
    for( int j = 1; j < n-1; j++) {  
        for( int i = 1; i < m-1; i++ ) {  
            A[j][i] = Anew[j][i];  
        }  
    }  
  
    iter++;  
}
```



Iterate until converged



Iterate across matrix  
elements



Calculate new value from  
neighbors



Compute max error for  
convergence



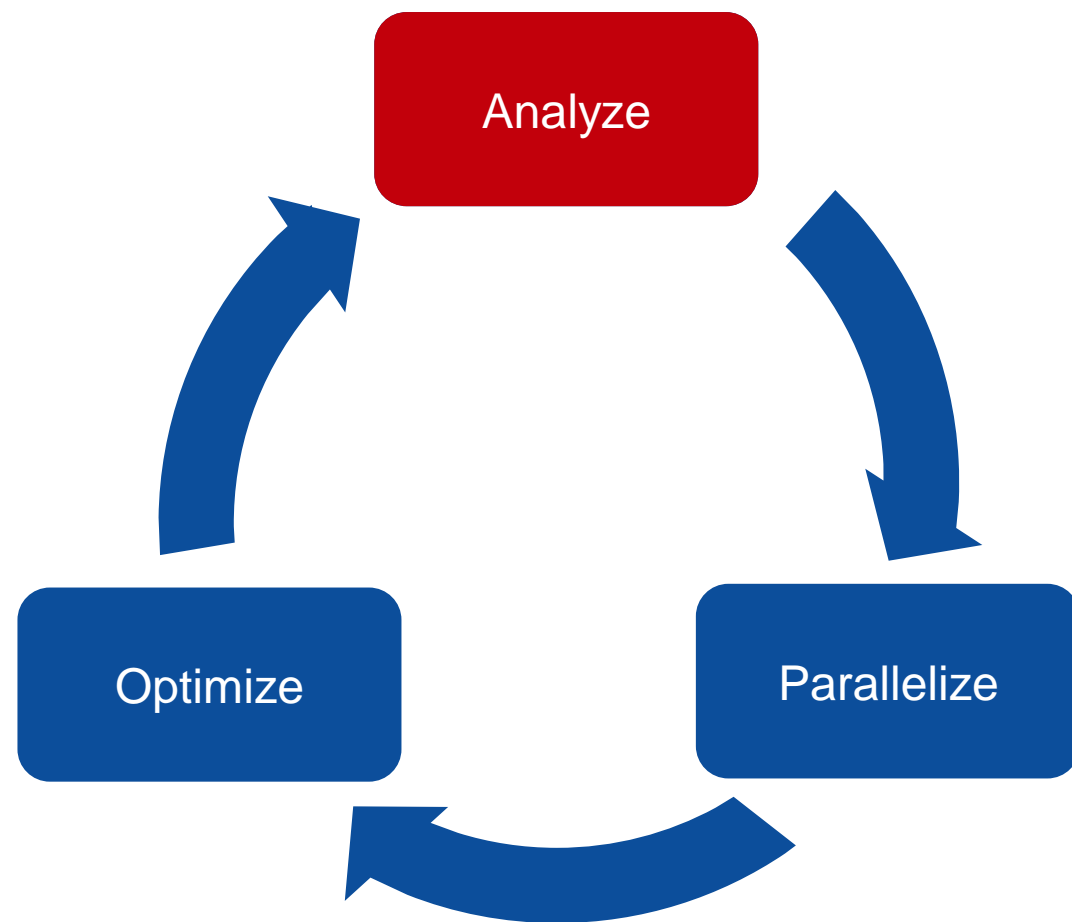
Swap input/output arrays



# PROFILE-DRIVEN DEVELOPMENT

# OPENACC DEVELOPMENT CYCLE

- **Analyze** your code to determine most likely places needing parallelization or optimization.
- **Parallelize** your code by starting with the most time consuming parts and check for correctness.
- **Optimize** your code to improve observed speed-up from parallelization.



# OPENACC PARALLEL LOOP DIRECTIVE



# OPENACC PARALLEL DIRECTIVE

## Parallelizing a single loop

### C/C++

```
#pragma acc parallel
{
    #pragma acc loop
    for(int i = 0; i < N; i++)
        a[i] = 0;
}
```

### Fortran

```
!$acc parallel
!$acc loop
do i = 1, N
    a(i) = 0
end do
!$acc end parallel
```

- Use a **parallel** directive to mark a region of code where you want parallel execution to occur
- This parallel region is marked by curly braces in C/C++ or a start and end directive in Fortran
- The **loop** directive is used to instruct the compiler to parallelize the iterations of the next loop to run across the parallel gangs

# PARALLELIZE WITH OPENACC PARALLEL LOOP

```
while ( err > tol && iter < iter_max ) {  
    err=0.0;  
  
    #pragma acc parallel loop reduction(max:err)  
    for( int j = 1; j < n-1; j++) {  
        for(int i = 1; i < m-1; i++) {  
  
            Anew[j][i] = 0.25 * (A[j][i+1] + A[j][i-1] +  
                                A[j-1][i] + A[j+1][i]);  
  
            err = max(err, abs(Anew[j][i] - A[j][i]));  
        }  
    }  
  
    #pragma acc parallel loop  
    for( int j = 1; j < n-1; j++) {  
        for( int i = 1; i < m-1; i++ ) {  
            A[j][i] = Anew[j][i];  
        }  
    }  
    iter++;  
}
```

Parallelize first loop nest,  
max *reduction* required.

Parallelize second loop.

We didn't detail *how* to  
parallelize the loops, just *which*  
loops to parallelize.

# BUILD AND RUN THE CODE